

Describes the socket protocol of the StateMachine debugger

OPEN_CONNECTION

Bezeichner	Datentype	Bytes	Wert
MessageType	Int	4	1
BodySize	Int	4	X
HashValue	Int	4	x
Stringlength	Int	4	x
Dateiname	Char	1	X

NEW_STATE_MACHINE

Bezeichner	Datentype	Bytes	Wert
MessageType	Int	4	2
BodySize	Int	4	X
Instance Address	Int	4	X
Length of the type name	Int	4	X
Type name	Char	n x 4	X

EVENT

Bezeichner	Datentype	Bytes	Wert
MessageType	Int	4	3
BodySize	Int	4	X
Instance Address	Int	4	X
EventId	Int	4	x

TRANSITION

Bezeichner	Datentype	Bytes	Wert
MessageType	Int	4	4
BodySize	Int	4	X
Instance Address	Int	4	X
Length of the transition name	Int	4	X
transition name	Char	N x 1	X

ACTION

Bezeichner	Datentype	Bytes	Wert
MessageType	Int	4	5
BodySize	Int	4	X
Instance Address	Int	4	X
Length of the action name	Int	4	X
Action name	Char	n x 1	X

DELETE_STATE_MACHINE

Bezeichner	Datentype	Bytes	Wert
MessageType	Int	4	6
BodySize	Int	4	X
Instance Address	Int	4	X

COUNTER

Bezeichner	Datentype	Bytes	Wert
MessageType	Int	4	7
BodySize	Int	4	X
counter	Int	4	X