

8/24/2011

Algorithm evaluation by ITK

BugSquashing Seminar

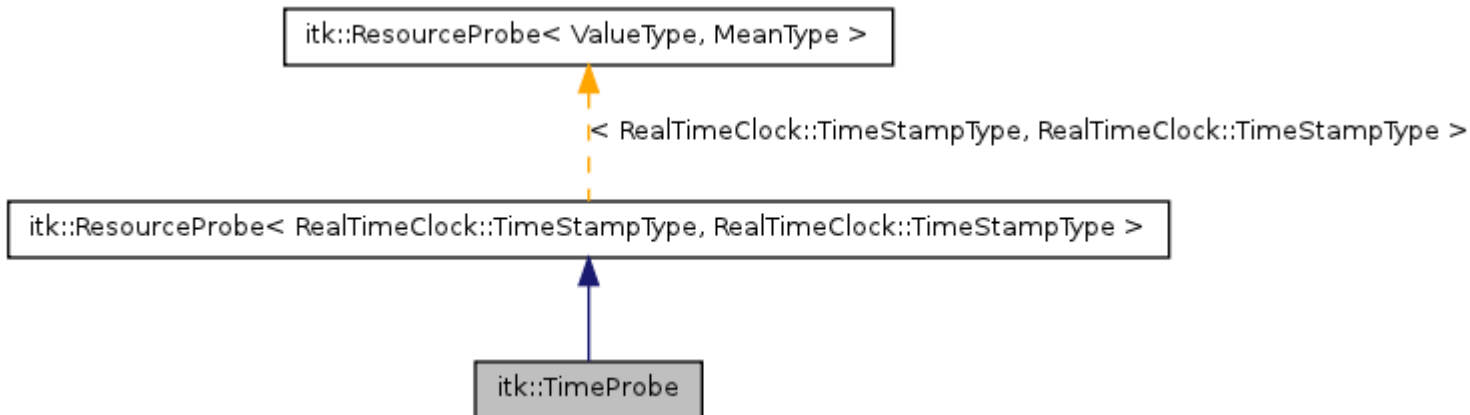
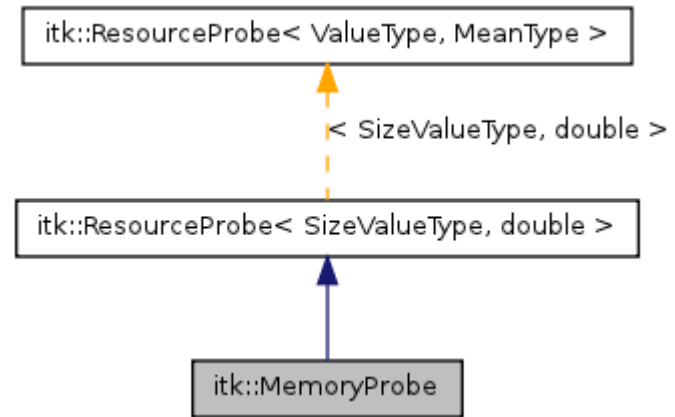
itk::ResourceProbe

- `template<class ValueType, class MeanType> ResourceProbe`
- Measures between two pieces of code
 - pairwise call of `start()` and `stop()` methods

```
itk::TimeProbe clock;  
  
clock.Start();  
LongFunction();  
  
clock.Stop();  
std::cout << "Mean: " << clock.GetMean() << std::endl;  
std::cout << "Total: " << clock.GetTotal() << std::endl;  
  
clock.Start();  
LongFunction();  
  
clock.Stop();  
std::cout << "Mean: " << clock.GetMean() << std::endl;  
std::cout << "Total: " << clock.GetTotal() << std::endl;
```

itk::ResourceProbe (cont'd)

- available specializations
 - `itk::TimeProbe`
 - `itk::MemoryProbe`



itk::ResouceProbe – Output and Usage

- Information output

- `ValueType GetTotal ()` `const`
- `CountType GetNumberOfStarts ()` `const`
- `CountType GetNumberOfStops ()` `const`
- `MeanType GetMean ()` `const`

[computed if Stop() called at least once, 0 otherwise]

- Implementing own probe class

- reimplement `::GetInstantValue(void) const`

`[TimeProbe] m_Clock->GetTimeStamp ();`

`[MemProbe] m_MemObserver.GetMemoryUsage ();`

Summary

- ITK offers easy-to-use classes for performance measuring
 - TimeProbe
 - MemoryProbe
- itk::ResourceProbe simply extendible

Thank you for your attention!